

UI/UX Design Task

System Description:

A fleet management company wants to create a web application to manage shipments across its vehicles.

Each vehicle will contain a GPS device that will send the location.

The admin will assign a shipment task for the vehicle.

- Shipment details:
 1. Shipment name.
 2. Shipment status (Todo - In progress - paused - finished)
 3. Start point coordinates and address.
 4. Endpoint coordinates and address.
 5. Expected time.
 6. Start Date Time.
 7. End Date Time.
 8. Distance.
 9. Driver name and phone number.
- Vehicle Details:
 1. Plate number.
 2. Model.
 3. Color.
 4. Current status (moving - paused - inactive).

The Task:

Create **high-fidelity wireframes** and **user interfaces with prototype** for:

1. Vehicles page:
 - i. View all Vehicles.
 - ii. Add, edit and delete Vehicles.
 - iii. Filter vehicles by status.
2. Vehicle Details page:
 - i. View vehicle details.
 - ii. View today's vehicle shipments.
 - iii. View vehicle live location, tracking, and history.
 - iv. View vehicle status history (date - status type).
3. Shipments page:
 - i. View all shipments.
 - ii. Filter shipments by (datetime - vehicle - shipment status)
 - iii. Add, edit and delete the shipment.

Notes:

1. Use the Figma program.
2. Share the project link.

If you have any questions, please contact with us.